

Programme Specification

Awarding Body/Institution	Queen Mary University of London			
Teaching Institution	Queen Mary University of London			
Name of Final Award and Programme Title	MSc Computing and Information Systems with Industrial Experience			
Name of Interim Award(s)	PG Certificate and PG Diploma			
Duration of Study / Period of Registration	24 Months FT			
QM Programme Code / UCAS Code(s)	H6L4			
QAA Benchmark Group	Computing			
FHEQ Level of Award	Level 7			
Programme Accredited by				
Date Programme Specification Approved				
Responsible School / Institute	School of Electronic Engineering & Computer Science			
Schools which will also be involved in teach	ing part of the programme			
NA				
Institution(s) other than Queen Mary that will provide some teaching for the programme				
NA				

Programme Outline

This MSc is an intensive one-year generalist programme for highly motivated graduates with a good honours degree, but with little prior experience of computer science. You will develop theoretical and practical skills in computing and information systems development. The programme includes modules which introduce core aspects of computing, including a double module in object-oriented programming (using Java), plus modules covering Systems Analysis and Software Engineering – essential for anyone seeking a career in Information Systems development. The core modules are supplemented by optional specialist modules covering a broad range of subjects relevant to the software industry, such as Network Programming, Business Information Systems and Graphical User Interface design. Your project work will typically involve the design and implementation of a significant piece of software within your chosen specialism. Projects undertaken for external organisations are encouraged.

The programme includes a year in industry between the taught component and the project.

Aims of the Programme

This is an intensive conversion Masters course. The programme has a strong practical character concentrating on software engineering, computer systems and applications. Its aim is to provide a foundation programme in computing for highly motivated graduates who have little or no previous experience. On completion students are readily able to find employment as



software designers and engineers in various areas of industry and commerce.

The aims of the placement year are to:

- Ground the taught components of the programme in practical experience at a scale not possible within the College;
- Improve career preparation, giving students a better understanding of future career options and enhancing their career prospects.

What Will You Be Expected to Achieve?

The programme provides opportunities for students to develop and demonstrate knowledge, understanding and skills in the following areas:

- in-depth experience of at least one programming language in common use in industry (currently Java)
- appreciate the importance of simplicity, robustness and systematic organization in program design
- knowledge of the software life-cycle, software design methodologies and software development tools
- experience of developing large-scale software systems
- follow through all the stages of the software development process
- work effectively as a member of a software engineering team
- knowledge of project management skills
- knowledge of computer systems components and organization
- understanding of database principles and techniques and they role they play in information
- management knowledge and understanding of further selected topics in software engineering, computer systems or applications, depending on the options chosen

Academic Content:		
A1	Theories, principles and techniques on Computer Science and Information Systems	
A2	Object Oriented program development	
А3	Approaches to computer system design, testing and evaluation	
A4	Principles of Database Systems	
A5	Principals of network and operating systems	
A6	Fundamentals of Computer Architecture	

Disc	Disciplinary Skills - able to:			
В1	Design, implement and test software programs			
В2	Design and implement Database Systems			
В3	Apply Systems Analysis techniques to elicit requirements for Information System solutions			
В4	Develop and apply appropriate criteria to choose between a number of different technology solutions for a given set of requirements			



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В6	Critically reflect on their own performance in technology-related projects and apply to future projects
Attrik	butes:
C1	Integrate scholarship, research and professional activities with software engineering in a developing professional career
C2	Evaluate their practice and engage in continuing professional development
QML	JL Model Learning Outcomes - Level 4:
D1	
D2	
D3	

Apply Software Engineering techniques to the design, implementation and testing of Information Systems

How Will You Learn?

Each non-project-based module involves lectures, problem solving coursework and practical sessions. Lectures are used to introduce principles and methods and also to illustrate how they can be applied in practice. Coursework allows students to develop their skills in problem solving and to gain practical experience. Practical sessions provide students with guidance and help while solving a problem. These lessons take the form of exercise classes and programming laboratories that allow the students to learn-by-doing in order to complement the lectures.

Individual projects are undertaken during the summer months under the supervision of an academic member of staff with whom there are weekly consultancy meetings. These are used for students to report on their progress, discuss research and design issues and plan their future work. This develops and reinforces students' ability to communicate technical ideas clearly and effectively. The Projects Coordinator also runs a thread of taught sessions to support the project module. A number of industrial-linked projects are offered each year, which students can apply for.

How Will You Be Assessed?

The assessment of taught modules normally consists of a combination of written examination and coursework.

The project is examined on the basis of a written report, a formal oral presentation, and, where applicable, a demonstration of any software and/or hardware developed by the student.

The industrial placement is assessed by a combination of written report, viva, learning journal and 2 employer evaluations. The first employer evaluation takes place a few months into the placement and the second takes places shortly before the end of the placement. Each evaluation involves employer and student jointly setting appropriate objectives within a structured framework of categories; progress is later measured against these objectives using set marking criteria.



How is the Programme Structured?

Please specify the full time and part time programme diets (if appropriate).

Semester 1

ECS717P IT Programming (Double Module (30 credits) ECS718P Information Systems (Double Module) (30 credits)

Semester 2

ECS740P Databases (15 credits)

Select three options from:

ECS725P Mobile Services (15 credits)

ECS726P Security and Authentication (15 credits)

ECS728P Business Technology Strategy (15 credits)

ECS744P Graphical User Interfaces (15 credits)

ECS745P Business Information Systems (15 credits)

ECS773P Bayesian Decision and Risk Analysis (15 credits)

ECS781P Cloud Computing (15 credits)

ECS796P Distributing Systems (15 credits)

ECS784P Data Analytics (15 credits)

Semester 3

ECS751P Project (60 credits)

Year 2

ECS744P Industrial Placement Project

QMUL Model

Students are required to undertake the equivalent of one module (15 credits in 2017/18) per year of study which has been identified as meeting the requirements of the QMUL Model. Each of these modules has been designed to combine the best of QMUL's academic excellence with your ability to identify and develop your skills, networks and experience. This will help to ensure you become a graduate who can undertake further study or secure graduate employment in areas that interest you, and will support your ability to position yourself to find the right job or opportunity for you. The relevant module for your first year of study in 2017/18 is indicated below.

Where more than one module is specified, this is because pertinent elements from these modules have been identified as being appropriate to the QMUL Model and when studied together, deliver the equivalent content of one 15-credit QMUL Model module.

The QMUL Model modules for future years and associated Learning Outcomes will be identified as your studies continue.

Should Professional, Statutory and Regulatory Body requirements apply to your programme of study, these will be taken into account in the specification of QMUL Model requirements.



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Academic Year of Study

Module Title	Module Code	Credits	Level	Module Selection Status	Academic Year of Study	Semester	QMUL Model

What Are the Entry Requirements?

The entry requirements are a first degree in a subject not related to Computer Science, or a degree with less than 50% of the modules in Computer Science subjects. A good Honours degree (first or upper-second class honours) or equivalent. We also need evidence of mathematical ability equivalent to UK GCSE Grade B, and that you have completed an individual project as proof of your ability of study independently.

For international students, English Language skills are required to a recognised standard. The minimum requirement is: IELTS 6.5 or TOEFL (IBT) 92. For students not quite meeting this requirement (e.g. IELTS 6.0), enrolling on a one month pre-sessional English Language course is required. These conditions are higher than standard College conditions.

How Do We Listen and Act on Your Feedback?

The Student-Staff Liaison Committee provides a formal means of communication and discussion between the School and its students. The committee consists of student representatives from each cohort, together with appropriate representation from School staff. It is designed to respond to the needs of students, as well as act as a forum for discussing programme and module developments. Student-Staff Liaison Committees meet four times a year, twice in each teaching semester.

Each semester, students are invited to complete a web-based module questionnaire for each of their taught modules, and the results are fed back through the SSLC meetings. The results are also made available on the student intranet, as are the minutes of the SSLC meetings. Any actions necessary are taken forward by the relevant Senior Tutor, who chairs the SSLC, and general issues are discussed and actioned through the School's Learning and Teaching Committee.

The School's Learning and Teaching Committee advises the Director of Taught Programmes on all matters relating to the delivery of taught programmes at school level including monitoring the application of relevant QM policies and reviewing all proposals for module and programme approval and amendment before submission to Taught Programmes Board. Student views are incorporated in this Committee's work in a number of ways, including through student membership and consideration of student surveys and module questionnaires.

The School participates in the College's Annual Programme Review process, which supports strategic planning and operational issues for all undergraduate and taught postgraduate programmes. The APR includes consideration of the School's Taught Programmes Action Plan, which records progress on learning and teaching related actions on a rolling basis. Students' views are considered in the APR process through analysis of the NSS and module questionnaires, among other data.

Academic Support

All students are assigned an academic advisor during induction week. The advisor 's role is to guide their advisees in their academic development including module selection, and to provide first-line pastoral support.

In addition, the School has a Senior Tutor for postgraduate students who provides second-line guidance and pastoral support for students, as well as advising staff on related matters.

EEvery member of teaching staff holds 2 open office hours per week during term-time.

Additional academic support is provided to those students who are successful in securing an industrial-linked project.



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The year in industry is supported by a dedicated Industrial Placements Manager.

Programme-specific Rules and Facts

The programme adheres to the standard Academic Regulations for taught postgraduate programmes, with a special regulation for a progression point after the taught component.

Specific Support for Disabled Students

Queen Mary has a central Disability and Dyslexia Service (DDS) that offers support for all students with disabilities, specific learning difficulties and mental health issues. The DDS supports all Queen Mary students: full-time, part-time, undergraduate, postgraduate, UK and international at all campuses and all sites.

Students can access advice, guidance and support in the following areas:

- Finding out if you have a specific learning difficulty like dyslexia
- Applying for funding through the Disabled Students' Allowance (DSA)
- Arranging DSA assessments of need
- Special arrangements in examinations
- Accessing loaned equipment (e.g. digital recorders)
- Specialist one-to-one "study skills" tuition
- Ensuring access to course materials in alternative formats (e.g. Braille)
- Providing educational support workers (e.g. note-takers, readers, library assistants)
- Mentoring support for students with mental health issues and conditions on the autistic spectrum.

Links With Employers, Placement Opportunities and Transferable Skills

The School has a wide range of industrial contacts secured through research projects and consultancy, our Industrial Experience programme and our Industrial Advisory Panel.

The Industrial Advisory Panel works to ensure that our programmes are state-of-the-art and match the changing requirements of this fast-moving industry. The Panel includes representatives from a variety of Computer Science oriented companies ranging from SMEs to major blue-chips. These include: Microsoft Research, Royal Bank of Scotland, BT Labs, Oaklodge Consultancy, Intel Research, The Usability Company, Hewlett Packard Labs and Arclight Media Technology Limited.

Recent graduates have found employment as IT consultants, specialist engineers, web developers, systems analysts, software designers and network engineers in a wide variety of industries and sectors. A number of students also go on to undertake PhDs in electronic engineering and computer science. Merril Lynch, Microsoft, Nokia, Barclays Capital, Logica,, Credit Suisse, KPMG, Transport for London, Sky and Selex ES are among the organizations that have recently employed graduates of EECS programmes.

Transferable skills are developed through a variety of means, including embedding of QM Graduate Attributes in taught modules and the summer project, together with the opportunity to participate in extra-curricular activities, e.g. the School's E++ Society, the School's Annual Programming Competition and external competitions with support from the School.

Students have the opportunity to undertake an industrial-linked project in the summer - these are very competitive.



Programme Specification Approval				
Person completing Programme Specification	Jennifer Richards			
Person responsible for management of programme	Rupal Vaja			
Date Programme Specification produced/amended by School Learning and Teaching Committee	18th Jan 2017			
Date Programme Specification approved by Taught Programmes Board				

